



## Product List – 2011



### Spellcraft & Swordplay – Deluxe Edition

Inspired by the very earliest days of the hobby, *Spellcraft & Swordplay* uses a rules-lite system that allows fast play in a fast, loose, and cinematic style. Now newly expanded, this edition corrects errors and contains more Elite Paths, rules for unarmed combat, naval combat, and more! Explore ancient ruins, rescue captive princesses, slay dragons, and build your own legacy of adventure and excitement!

ELG1007 (Hardcover): \$30.00 E-book: \$6.00



### Monstrous Mayhem

The first sourcebook for *Spellcraft & Swordplay*! Includes a new Elite path, hedge magic and legerdemain, mass combat, underwater adventures, a host of new monsters and more! Compatible with the original, revised or deluxe edition of *Spellcraft & Swordplay*, *Monstrous Mayhem* is an invaluable resource for players and Referees alike!

ELG1003 (Softcover): \$15.00 E-book: \$5.00



### Spellcraft & Swordplay Basic Set

Since its release in 2008, *Spellcraft and Swordplay* has sold more than 800 copies. Now, we bring you the *S&S Basic Set*, a free PDF introductory "Basic Set," akin to those games in the legacy which S&S honors. Containing a streamlined (but complete) version of the rules and character progression to level 3, this 48-page book is a perfect introduction to the new class of old school, ideal for introducing new players to the game, or for just having an extra set of rules at the table!

ELG1007 (Print): \$5.00 E-book: FREE

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### Coming Soon!



### Eldritch Witchery

The ultimate sourcebook for magic using characters! This book contains a set of new Elite Paths, exploring all manner of witchcraft from demonic horror-film types to Gaia-worshipping naturalists. In addition, it introduces demons and devils, and takes *Spellcraft & Swordplay* magic to entirely new places. Written by Timothy S. Brannan.

ELG1005 (Softcover): \$15.00\* E-book: \$5.00

### The Hand of Nergal – An adventure by Jason Vey and Monica Valintenelli

A group of heroes awaken trapped in a mysterious village under a dark curse—no one can escape, and there are nightly incursions of undead into the town. Worse, the mayor's daughter has been kidnapped by the mysterious Lord Nergal! Can the heroes defeat the curse and escape with their lives and souls intact? An introductory adventure for low-level characters, and Part One of the Vampire Queen Trilogy!

### Revenge of the Vampire Queen - An adventure by Timothy S. Brannan

30 years ago a group of heroes stopped the evil of the Vampire Queen. Now rumors spread of evil on her black mountain; dark things stalk the woods. Now a new generation must take up swords. The Queen awaits. Part Two of the Vampire Queen Trilogy! *Triple-stat* for *Spellcraft & Swordplay*, *Labyrinth Lord*, and *OSRIC*!